

### Lesson 7.6: Vector Operations

#### Position Vectors

1. The term **scalar** refers to a \_\_\_\_\_ quantity, rather than a \_\_\_\_\_ quantity.
2. **Component form** of a vector names a vector by telling you how far over and up to go from the vector's starting point. When a vector is written in **component form**, it is written as  $v = \langle v_1, v_2 \rangle$ , where  $v_1$  is the horizontal component of the vector and  $v_2$  is the vertical component of the vector. The horizontal component of a vector can be found by calculating the \_\_\_\_\_ between its starting and ending x-values. The vertical component of a vector can be found by calculating the \_\_\_\_\_ between its starting and ending y-values.
3. The **length**, or **magnitude** of a vector  $v = \langle v_1, v_2 \rangle$  is given by  $|v| =$  \_\_\_\_\_.

#### Operations on Vectors

4. To multiply a vector  $\mathbf{v}$  by a positive real number, we multiply its \_\_\_\_\_ by the number. The \_\_\_\_\_ of the vector, however, stays the same. You can think of multiplying a vector by a real number as changing the "scale" of the vector. You are scaling it larger or smaller. Thus, the product of a real number and a vector is called \_\_\_\_\_.
5. If vector  $\mathbf{u} = \langle u_1, u_2 \rangle$  and  $\mathbf{v} = \langle v_1, v_2 \rangle$ ,
  - a. To get the sum, you add the horizontal components together and the vertical components together:  $\mathbf{u} + \mathbf{v} =$  \_\_\_\_\_.
  - b. To get the difference, you subtract the second horizontal component from the first, and subtract the second vertical component from the first:  
 $\mathbf{u} - \mathbf{v} =$  \_\_\_\_\_.
6. The zero vector has a horizontal component of \_\_\_\_\_ and a vertical component of \_\_\_\_\_.

### Unit Vectors

7. A vector of length \_\_\_\_\_ is called a **unit vector**.
8. A unit vector parallel to the x-axis is called \_\_\_\_\_ and equals \_\_\_\_\_ in component form.
9. A unit vector parallel to the y-axis is called \_\_\_\_\_ and equals \_\_\_\_\_ in component form.
10. Express the vector  $\langle 2, 3 \rangle$  as a **linear combination** of unit vectors **i** and **j**.

### Direction Angles

11. If a unit vector starts at  $(0, 0)$  (in standard position), its terminal point would lie on the \_\_\_\_\_.
12. Thus, the unit vector could be denoted  $\mathbf{u} = \langle \cos\theta, \sin\theta \rangle$  in component form, or  $\mathbf{u} =$  \_\_\_\_\_ when expressed as a linear combination of unit vectors **i** and **j**.  
So  $\cos \theta$  represents the horizontal length of the vector and  $\sin \theta$  represents the vertical length of the vector.
13. Which of the following results in a scalar, or number rather than a vector? ( $k$  represents a scalar)
  - a.  $k\mathbf{v}$
  - b.  $\mathbf{u} + \mathbf{v}$
  - c.  $\mathbf{u} \cdot \mathbf{v}$
14. If  $\theta$  is the angle between two non-zero vectors, then  $\cos \theta =$  \_\_\_\_\_.
15. If the dot product of two non-zero vectors  $\mathbf{u}$  and  $\mathbf{v}$  is zero, then the vectors are perpendicular.  
Give an example of two perpendicular vectors and show that their dot product is zero.